

Roller Coasters!!



Coaster	Name:
---------	-------

Members: _____

The scoring for our version will be weighted as follows: Technical Score + Creativity Score = YOUR GRADE!

Technical Score = 80 X (Openness Factor) X (Loop Factor) X (Time Factor)

Openness Factor

% open	factor
< 50%	0.7
50% - 80%	0.9
> 80%	1.0



Loop Factor

# of vertical loops	factor
0	0.6
1	0.8
2	1.0
3	1.2
4	1.5



Vertical loop is defined as any time the "rider" is upside down on a loop of track that is within 10° of vertical (see illustration). If the vertical loop is a portion of a corkscrew (helix), it counts as a vertical loop. Horizontal loops do not add bonus points.

Time factor

Your Time: _____

Max time: _____

Factor: _____

The points awarded for time will be based on the maximum time taken within the class. Assume the maximum time was 15 seconds and your coaster took 9 seconds: **Lowest factor is 0.6**

Calculations: Final score is reported to the tenth decimal place.

		Final Score		
Creativity Score:	Engineering	+ Theme	+ Fun	x 2 =
Technical Score:	80 x ()	x (_) x () =

Factor: _____

Coaster Grading Rubrik

Your name (Chemistry Student)

Directions: You will be judging the Creativity portion of the Physics Students Roller Coaster Project. You can use the same number of points for different projects.

This grade will counts towards each groups final grade for the project.

Coaster Name	Engineering and Unique Mechanical Design Features (1-10)	Theme including decoration, attention to detail and Unique Features (1-10)	Fun (1-10)
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			

How to grade

# of Points	1 – 3	4-6	7 - 10
Engineering	Basic Engineering; zero to few loops; short track; no unique features; appears quickly made	Average – good engineering; contains at least 2 loops; medium length coaster; 1 unique feature; solid work into construction	Excellent engineering; contains at least 3 loops; plenty of track; many unique features; appears much time was spent to make the coaster unique
Theme	Relatively no theme; theme present is poorly made and with little effort	Average-good theme; good coverage of coaster supports (stool, bars, clamps) with design materials	Excellent theme; plenty of coverage of supports with design materials, unique features to their project make it standout from the others
Fun	This ride would be insanely boring to ride	Average fun; maybe stand in line for 20 minutes at a park	Tons o' fun! Riding this coaster would be a blast. You would wait for hours to ride this coaster